The 3rd International Conference
on Informatics and Computer Science
March 14-15, 2024
ONLINE CONFERENCE

Bridging Disciplines for Global Solutions

The intricate challenges of today's world, from sustainable development to digital transformation, require solutions that transcend the boundaries of individual disciplines. Recognizing this, the 3rd International Conference on Informatics and Computer Science (ICI-CS2024) aims to foster **interdisciplinary collaboration** for tackling these crucial agendas. Emphasizing the integral role of software engineering, the conference underscores its potential in orchestrating and implementing complex systems and innovations.

Hosted by Gazi University Institute of Informatics, ICI-CS2024 will bring together researchers, academics, students, and industry practitioners from Turkey and abroad in March 2024. We invite you to contribute your expertise and insights to this vibrant forum, where diverse perspectives will converge to spark innovation and drive progress.

Key Themes

- **Interdisciplinary approaches to global challenges:** Explore how informatics, computer science and software engineering can be leveraged to address pressing issues like sustainability, healthcare, education, and technological advancements.

- **Bridging the gap between theory and practice:** Share your research findings and practical applications that bridge the gap between academic rigor and real-world solutions.

- **Fostering collaboration and knowledge exchange:** Build connections and exchange ideas with a diverse community of experts from various fields.

Event Topics

- **Computer Science**
- **Information Systems**
- **Health Informatics**
- **Management Information Systems**
- **Game Technologies**
- **Forensic Informatics**
- **Software Engineering**
- **Generative AI**

Sub-topics

- Algorithms and Discrete Mathematics
- Information Security and Management
- Computer Networks and Logic
- Computer-Aided Education and Graphics
- Artificial Intelligence and Machine Learning
- Cloud Computing and Deep Learning
- Digital Forensics and Social Networks
- Hardware Design and E-Commerce Applications
- Real-Time Systems and Graph Theory
- Human-Computer Interaction
- Operating Systems and Wireless Networks
- Decision Support Systems and Resource Management
- Urban Information Systems and Cryptography
- Quantum Computing and Mobile Networks
- Modeling and Simulation, Internet of Things
- Numerical Analysis and Probability
- Optimization Techniques and Formal Languages
- Game Technologies and Organizational Computing
- Parallel and Distributed Computing
- Programming Languages
- Software Project Management
- Image Processing and Robotics
- Cyber Security and Cybernetics
- Signal Processing and System Security
- Steganography and Crime Analysis
- Medical Imaging Systems and Expert Systems
- Database Management Systems and Data Structures
- Software Standards
- Large Language Models
- Game Design & Development
- Software Development Methodologies and Practices
- Software Quality Assurance and Testing
- Agile and DevOps in Software Engineering
- Software Architecture and Design Patterns
- Emerging Technologies in Software Engineering

Submission Information

Full Paper Submissions

- We welcome original and unpublished research for full paper submissions.
- **Please submit electronically (DOC or PDF) through the Online Submission System.**
- **Previously published papers or those under review for other conferences/journals will not be considered.**
- **The official language of the conference is English, and papers should be submitted in the language they are written.**
- **Full papers must be expected min 8 pages – max 12 pages** including abstract, tables, figures, and references. Please follow the provided conference format.
- **Accepted full papers will be presented at the conference and published in the proceedings.**

Abstract Submissions

- We also welcome 200-300 word abstracts for presentations without publication in the proceedings.
- **Previously published papers or those under review for other conferences/journals are not eligible for abstract submissions.**

Important Dates

- **Full Paper Submission Deadline:** February 7, 2024
- **Paper Decision Notification:** February 28, 2024
- **Print Ready Paper Submission Deadline:** March 1, 2024
- **Deadline for Payments:** March 1, 2024
- **Conference Dates:** March 14-15, 2024

Submission and Registration

- All submissions and registrations will be completed through CMT.
- Find the submission link here: https://cmt3.research.microsoft.com/ICICS2024

Online Conference

- Please note that ICI-CS2024 will be held online over **Zoom.**
- **e-mail:** ici-cs@gazi.edu.tr

Originality and Ethics

- All submitted articles must be original and previously unpublished research, either experimental or theoretical.
- Plagiarism is strictly prohibited and considered academic misconduct.
- Plagiarism violations will result in:
    - Rejection or deletion of the article from publications.
    - Reporting the violation to the authors' supervisor(s) and institution(s).
    - Reporting the violation to appropriate academic ethics and research funding agencies.
    - Potential publication of the authors.