COURSE DESCRIPTION FORM							
Course Code and Name	CENG498 OPEN SOURCE CODING (TECH.ELECT.)						
Course Semester	8						
Catalogue Data of the Course (Course Content)	Open source coding definitions, Open-source code development, Open-source software phenomenon, philosophy, advantages and disadvantages, Open systems create processes, The software compatibility and full compliance in the provision of joint work environments, System inter-communication, Shared and distributed databases. Database application development environments, Open source projects and the general features, Security in the open source, Java and Linux programming, Java and Linux programming Application examples						
Course Textbooks	1. Producing Open Source Software 2nd Edition by Karl Fogel, 2017.						
Supplementary Textbooks	The Success of Open Source by Steven Weber, 2005.     The Architecture of Open Source Applications edited by Amy Brown, Greg Wilson						
Credit (ECTS)	6						
Prerequisites for the Course (Attendance Requirements)	There is no prerequisite or c	o-requisite for	this course.				
Course Type	Technical Elective						
Language of Instruction	English						
Course Objectives	To provide students with the ability to develop open source code and create open systems.						
Course Learning Outcomes	Gains the ability to develop open source code and create open systems.						
Instruction Method (Face-to-face, Distance education etc.)	The mode of delivery of this course is face to face						
Weekly Schedule of the Course	Week 1: Open source coding definitions Week 2: Open-source code development Week 3: Open-source software phenomenon, philosophy, advantages and disadvantages, Week 4: Open systems create processes Week 5: The software compatibility and full compliance in the provision of joint work environments Week 6: System inter-communication Week 7: Shared and distributed databases, Week 8: Database application development environments Week 9: Database application development environments Week 10: Open source projects and the general features, Week 11: Open source projects and the general features, Week 12: Security in the open source, Week 13: Java and Linux programming Week 14: Java and Linux programming Application examples						
Teaching Activities (The time spent for the activities listed here will determine the amount of credit required)	Weekly theoretical course hours: 3 Reading activities Internet search and library work Designing and implementing materials Midterm and revision for midterm Final exam and revision for final exam						
Assessment Criteria	Midterm exam Assignment Application Project	ignment 2 10 blication 0 0					

	Practice 0 0									
	Quiz 0 0									
	Final exam		1			40				
	Total		5			100				
	Activity		Number of Weeks	Duration (Weekly Hour)		ly S	End of Semester Total Workload			
	Weekly theoretical course hours		14	3			42			
	Weekly practical course hours		0	0			0			
	Reading act	ivities		10	3			30		
	Internet search and library work		10	3			30			
Workload of the Course	Designing and implementing materials		4		5		20			
	Making a re	eport		0	0			0		
	Preparing and making presentations		0	0			0			
	Midterm an	d revision for r	nidterm	1	13			13		
	Final exam and revision for final exam		1	15			15			
	Total workload						150			
	Total workl	oad/ 25			1			6		
	Course Cred	dit (ECTS)							6	
Contribution Level between Course Outcomes and Program Outcomes	No	I	Program Ou	tcomes		1	2	3	4	5
	1	engineering, o	computing,					X		
			engineering; ability to use this knowledge in solving complex engineering problems.							
	2	complex enginescience, mathe	neering prolematics and considering evelopment							X
	3	Ability to design creative solutions to complex engineering problems; ability to design complex systems, processes, devices, software, algorithms or products to meet current and future requirements, considering realistic constraints and conditions.						X		
	4	Ability to select, use and develop appropriate techniques, resources and modern engineering and informatics tools, including estimation and modeling, for the analysis and solution of complex engineering problems while being aware of their limitations.							X	
	5	Ability to use research methods to examine complex engineering problems or research topics in computer engineering, including reviewing the literature, designing experiments, conducting experiments, collecting data, analyzing and interpreting results.						X		
	6	practices and practices on seconomy, sus within the sco Development	the standard ociety, heal tainability a ope of the U Goals; awa of engineer mation secu	and environment N Sustainable reness of the ring solutions in urity and law.			X			X

Lecturer(s) and Contact Information	Assist. Prof. onerbarut@	Dr. Öner BARUT	,		, ,
	11	Lifelong learning skill that includes the ability to learn independently and continuously, to adapt to new and developing scientific practices and technologies, and to think inquisitively about technological changes.		X	
	10	Knowledge of business practices such as project, risk and change management and economic feasibility analysis; awareness of entrepreneurship and innovation.	X		
	9	Ability to conduct effective verbal and written communication on technical issues in Turkish or English, prepare reports, make effective presentations and prepare software documentation, considering the various differences of the target audience (such as education, language, profession).			X
	8	professional principles and knowledge on ethical responsibility; awareness of acting impartially, without discrimination on any issue, and being inclusive of diversity.  Ability to work effectively individually and as a team member or leader in intradisciplinary and multidisciplinary teams (face-to-face, remote, or hybrid).			X