	COURSE DESCRIPTION FORM						
Course Code and Name	CENG442 MICRO SERVICE BASED SOFTWARE DEVELOPMENT (TECH. ELECT.)						
Course Semester	8						
Catalogue Data of the Course (Course Content)	This course provides an in-depth look at modern software development practices, wit a particular focus on microservices-oriented architectures. Starting with the basics of web applications, we will examine the concepts of RESTful services and Servic Oriented Architecture (SOA), and then compare monolithic architecture an microservice-oriented approaches.						
Course Textbooks	Microservices Patterns, 2019, Chris Richardson, Manning						
Supplementary Textbooks							
Credit (ECTS)	6						
Prerequisites for the Course (Attendance Requirements)	There is no prerequisite or co-requisite for this course.						
Course Type	Selective						
Language of Instruction	English						
Course Objectives	The aim of this course is to teach students microservice-oriented software development principles and practices. The course will cover the migration processes from web applications to RESTful services and Service Oriented Architecture (SOA), then show the differences and migration strategies between monolithic architectures and microservices.						
Course Learning Outcomes	 Understanding web application development, REST and SOA principles Gain in-depth knowledge of monolithic and microservice architectural designs Acquire skills to design, develop and maintain microservices-based applications 						
Instruction Method (Face-to-face, Distance education etc.)	The mode of delivery of this course is face to face						
Weekly Schedule of the Course	 Week 1: Introduction to web applications Week 2: Service Oriented Architecture - (SOA) Week 3: Web Services and REST Week 4: Monolithic architectures Week 5: Introduction to micro-service architecture Week 6: Decomposition Strategies Week 7: Inter-process communication Week 8: Distributed Transactions and Saga Week 9: Business logic design Week 10: Event-based management Week 11 Queries Week 12: Testing processes in microservice systems Week 13: Distributed message queues Week 14: DevOps CI/CD 						
Teaching Activities (<i>The time spent for the activities listed here will determine the amount of credit required</i>)	Weekly theoretical course hours: 3 Reading activities Internet search and library work Designing and implementing materials Making a report Midterm and revision for midterm Final exam and revision for final exam						

			Number(s)			1	Weig	ht (%	(0)			
Assessment Criteria												
	Midterm e		1					30				
	Assignment											
	Application											
	Project 1				30							
	Practice											
	Quiz											
	Final exam 1			40								
	Total 3				100							
Workload of the Course	Activity		Number of		D	Duratio n (Weekly Hour)		End of Semester Total Workload				
					1 °							
	Weekly	theoretical cour	se hours		14		3			42		
	Weekly	practical course	e hours									
	R	eading activitie	s		14	2			28			
	Internet search and library work				14	1			14			
	Designing and implementing materials				1	40			40			
	1	Making a report			1	6			6			
	Preparing and making presentations											
	Midterm and revision for midterm				1		10	10		10		
	Final exam and revision for final						-					
	exam				1		10		10			
	Total workload									150		
	Total workload/ 25									6		
	Course Credit (ECTS)									6		
Contribution Level		(,			I				-		
between Course	No Program Ou			itcom	nes		1	2	3	4	5	
Outcomes and Program		Knowledge of mathema										
Outcomes				nd computer					X			
	1	engineering; ability to use this kn										
				engineering problems.								
			b define, formulate and analyze ngineering problems using basic									
			science, mathematics and engineering									
	2		dge and considering the UN						X			
			Sustainable Development Goals relevant to									
			ssed.									
				ative solutions to								
			ngineering problems; ability to plex systems, processes, devices, algorithms or products to meet									
	3								X			
		uture requirements, considering										
		constraints			0							
	Ability to select, u											
			ate techniques, resources and									
		sineering and informatics tools, stimation and modeling, for the is and solution of complex										
	4							X				
			problems while being aware of their limitations.			of						
	5							X				

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		complex engineering problems or research					
		topics in computer engineering, including					
		reviewing the literature, designing					
		experiments, conducting experiments,					
		collecting data, analyzing and interpreting					
		results.					
		Knowledge of the effects of engineering					
	6	practices and the standards used in these					
		practices on society, health and safety,					
		economy, sustainability and environment					
		within the scope of the UN Sustainable			X		
		Development Goals; awareness of the					
		consequences of engineering solutions in					
		the fields of information security and law.					
		Acting in accordance with engineering		-	+		
		professional principles and knowledge on					
	7	ethical responsibility; awareness of acting	X				
		impartially, without discrimination on any					
	8	issue, and being inclusive of diversity.					
		Ability to work effectively individually and					
		as a team member or leader in			X		
		intradisciplinary and multidisciplinary					
	9	teams (face-to-face, remote, or hybrid).					
		Ability to conduct effective verbal and					
		written communication on technical issues					
		in Turkish or English, prepare reports, make			X		
		effective presentations and prepare software					
		documentation, considering the various					
		differences of the target audience (such as					
		education, language, profession).					
	10	Knowledge of business practices such as					
		project, risk and change management and		X			
	10	economic feasibility analysis; awareness of					
		entrepreneurship and innovation.					
		Lifelong learning skill that includes the				_	
		ability to learn independently and					
	11	continuously, to adapt to new and			\mathbf{v}		
	11	developing scientific practices and			X		
		technologies, and to think inquisitively					
		about technological changes.					
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